



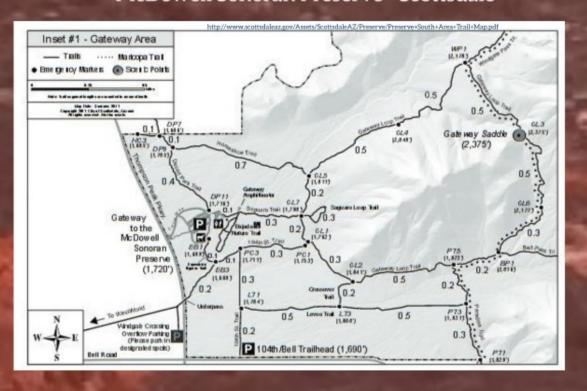






GATEWAY LOOP

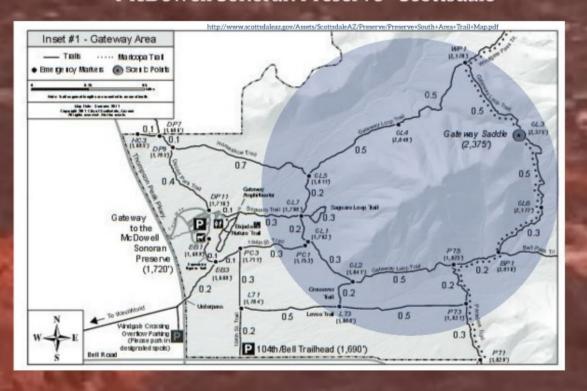
McDowell Sonoran Preserve - Scottsdale



	Name	(mi/km)	Difficulty Rating	Elev. Change (ft / m)	
	10419 Se	0.8/13	•	80/24	
	136" Se	1.6/2.5	•	804/241	
	Anasazi Spur	0.5/0.8	•	71/21	
!	Bell Pass	3.2/5.1		1202/361	
*	Bajada	0.4/0.6	0	43/13	
	Caballa	0.4/0.6	•	59/18	
	Desert Park	3.1/5.0	•	606/182	
į	East End	13/20	**	1041/312	
	Equestrian Bypass	0.3/12	•	41/12	
	Feldspar	0.7/12	•	137/42	
	Gateway Loop	3.6/5.8	0	625 / 188	
	Horseshoe	0.7/1.1	•	101/30	
	Levee	10/16	•	234/70	
	Lookout	0.5/0.7	•	168/51	
	Lost Dog	2.6/4.2		380/114	
	Marcus Land Slide	2.3/3.6	0	280 / 85	
	Mesquite Canyon	02/03	•	26/8	
	Old Jeep	14/22	•	192 / 58	
	Paradise	15/24	•	325 / 98	
	Prospector	13/21	0	549 / 165	
	Quartz	49/78	•	1104 / 331	
	Rock Knob	11/18	0	259 / 78	
	Ringtail	2.2/3.5	ě	307/92	
	Saguara Laap	03/05	•	55/17	
	Saguaro Trail	03/05	•	56/17	
	Sunrise	44/7.0		1095 / 329	
	Taliesin	24/38		431 / 129	
	Thompson Peak Rd	2.2/3.5	-	1614 / 484	
,		5.0/8.0	**	1363 / 409	
	Windgate Pass	3.1/5.0	•	858 / 257	
	Windmill	10/16	•	113/34	
	Rating Symbol favior	Grade 16 S	precauti	NOTE: Please take extra precautions when	
	Moderate	<u>k</u>		tures and/or are high.	
	♦ Mederately Difficult		# No horses or bikes.		
	◆ piffeult ★		/ Experienced horse		

GATEWAY LOOP

McDowell Sonoran Preserve - Scottsdale



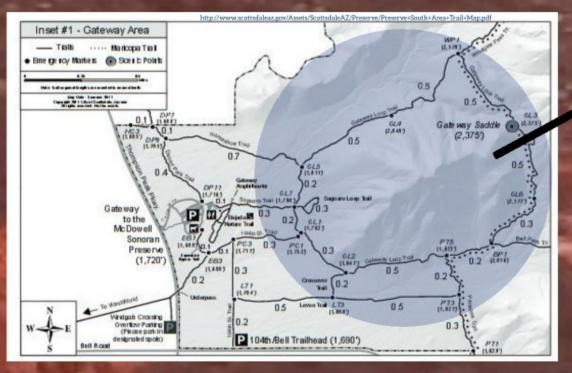
TR	AIL GI		
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104" Se	0.8/13	•	80/24
# 136" St	1.6/2.5		804/241
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* Bajada	0.4/0.6	0	43/13
Caballa	0.4/0.6	•	59/18
Desert Park	3.1/5.0	•	606/182
! East End	13/20	**	1041/312
Equestrian Bypass	0.3/1.2	•	41/12
Feldspar	0.7/1.2	•	137/42
Gateway Loop	3.6/5.8	0	625 / 188
Harseshae	0.7/1.1	•	101/30
Levee	10/16	•	234 / 70
Lookout	0.5 / 0.7	•	168/51
Lost Dog	2.6/4.2		380/114
Marcus Land Slide	2.3/3.6	0	280/85
Mesquite Canyon	02/03	•	26/8
Old Jeep	14/22	•	192 / 58
Paradise	15/24	•	325/98
Prospector	13/21	0	549/165
Quartz	49/78	•	1104/331
Rock Knob	11/18	0	259 / 78
Ringtail	2.2/3.5	•	307/92
Saguara Loop	03/05	•	55/17
Saguaro Trail	03/05	•	56/17
Sunrise	44/7.0		1095 / 329
Taliesin	24/38		431 / 129
Thompson Peak Rd	2.2/3.5	-	1614 / 484
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Windmill	10/16	•	113/34
Rating Symbol	Grade	ALOTTO D	
O fasient	10		ease take extra
• tany	10		tures and/or
■ Moderate	1		are high.
Mederately Diffie	ut the	# No ho	rses or bikes.
◆ piffeult	*		ienced horse
* txtremely Difficul	* 1/2	and b	ike riders only.

TRAIL GUIDE Length Difficulty (mi / km) Rating Elev. Change **GATEWAY LOOP** Name (ft / m) 204" Se 0.8/13 80/24 # 136" St 1.6/2.5 804/241 0.5/0.8 Anasazi Spur 71/21 1202/361 ! Bell Pass 3.2/5.1 * Bajada 0.4/0.6 43/13 McDowell Sonoran Preserve - Scottsdale Caballa 0.4/0.6 59/18 3.1/5.0 606/182 Desert Park 13/20 1041/312 0.3/12 41/12 Equestrian Bypass Inset #1 - Gateway Area 0.7/1.2 137/42 Feldspar **Gateway Loop** 3.6/5.8 625 / 188 ___ Talls Markopa Tall 0.7/11 101/30 Horseshoe • Erne ge roy Markers (a) Scer b Points 10/16 234/70 Levee Lookout 0.5/0.7 168/51 -Lost Dog 2.6/4.2 380/114 Chap the Towns 2011 Chap als 2011 Chap Control on Assess Winglish was read Shifts which Marcus Land Slide 2.3/3.6 280/85 Mesquite Canyon 0.2/0.3 26/8 0.1 DL4 (2,848) Old Jeep 1.4/2.2 192/58 (2,375) Paradise 15/24 325/98 13/21 549/165 49/78 Quartz 1104/331 625 Rock Knob 11/18 259 / 78 2.2/3.5 307/92 Ringtail 0.3/0.5 55/17 Saguara Loop Gateway Saguaro Trail 0.3/0.5 56/17 to the 4.4/7.0 Sunrise 1095 / 329 Mc Dowell 11, 111/0 24/38 431 / 129 Sonoran P75 P03 0.3 PC! Thompson Peak Rd 2.2/3.5 1614/484 Preserve 0.2 (Lett) Tom's Thumb 5.0/8.0 1363 / 409 (1,720')EB3 11,6883 Windgate Pass 3.1/5.0 858 / 257 03 0.5 0.25 Windmill 1.0/1.6 113/34 11,7847 Rating Symbol NOTE: Please take extra 0 P73 precautions when Leves Traf 2.73 [1.868] 0.5 0.5 temperatures and/or Windgale Crossing 0.2 humidity are high. Overflow Parking (Please park in 0.3 # No horses or bikes. Mederately Difficult designated spots) P 104th/Bell Trailhead (1,690') / Experienced horse and tike riders only.

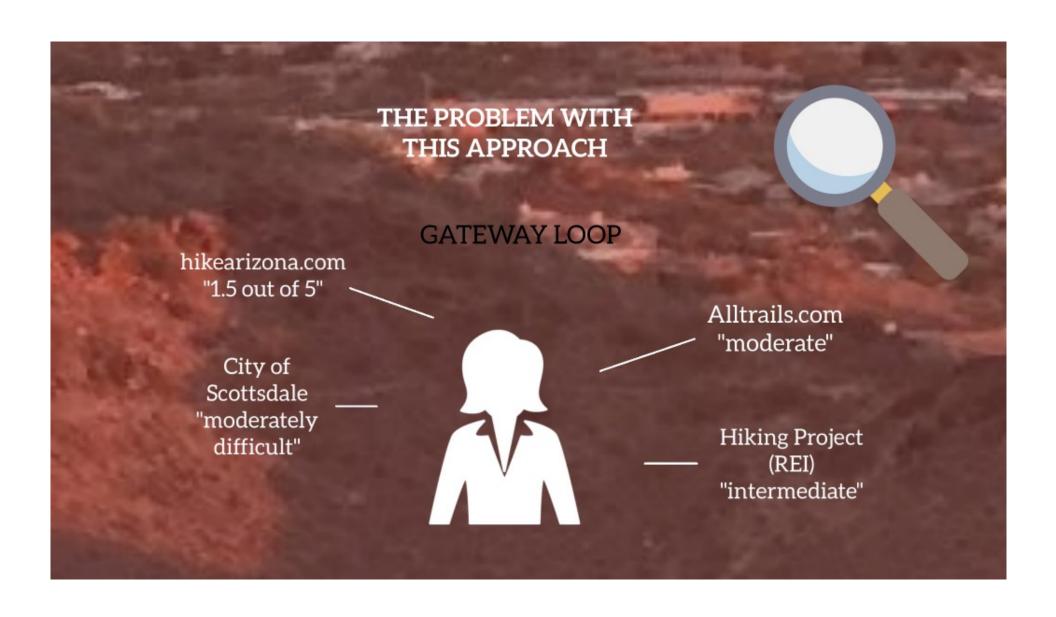
TRAIL GUIDE Length Difficulty (mi / km) Rating Elev. Change **GATEWAY LOOP** Name (ft / m) 104" Se 0.8/13 80/24 # 136" St 1.6/2.5 804/241 0.5/0.8 Anasazi Spur 71/21 1202/361 ! Bell Pass 3.2/5.1 * Bajada 0.4/0.6 43/13 McDowell Sonoran Preserve - Scottsdale Caballa 0.4/0.6 59/18 3.1/5.0 606/182 Desert Park 13/20 1041/312 0.3/12 41/12 Equestrian Bypass Inset #1 - Gateway Area 0.7/1.2 137/42 Feldspar **Gateway Loop** 3.6/5.8 625 / 188 ___ Talls Markopa Tall 0.7/1.1 101/30 Horseshoe • Erne ge roy Markers (a) Scer b Points 10/16 234/70 Levee 168/51 Lookout 0.5/0.7 -Lost Dog 2.6/4. 380/114 Chap the Towns 2011 Chap als 2011 Chap Control on Assess Winglish was read Shifts which Marcus Land Slide 2.3/3 280/85 Mesquite Canyon 0.2/0 26/8 0.1 DL4 (2,848) Old Jeep 14/ 192/58 (2,375) Paradise 1.5/ 325/98 Prospector 13/ 549/165 Quartz 49 1104/331 625 Rock Knob 1.1 259 / 78 307/92 Ringtail 55/17 Saguara Loop Gateway Saguaro Trail 56/17 to the Sunrise 1095 / 329 Mc Dowell 11, 111/0 431 / 129 Sonoran P75 P03 0.3 PC! Thompson Peak Rd 1614/484 Preserve 0.2 (Lett) Tom's Thumb 1363 / 409 (1,720')EB3 11,6883 Windgate Pass 1/5.0 858 / 257 03 0.5 0.25 Windmill 113/34 11,7847 Rating Symbol NOTE: Please take extra 0 fasient P73 precautions when Leves Traf 2.73 [1.868] 0.5 0.5 temperatures and/or Windgale Crossing 0.2 humidity are high. Overflow Parking (Please park in 0.3 # No horses or bikes. Mederately Difficult designated spots) P 104th/Bell Trailhead (1,690') / Experienced horse and tike riders only.

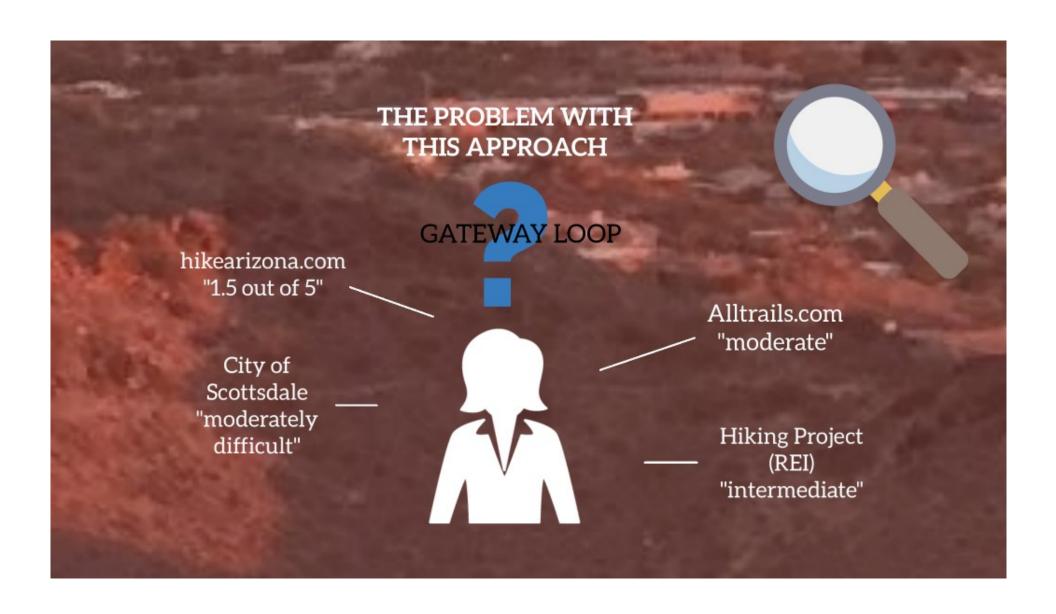
GATEWAY LOOP

McDowell Sonoran Preserve - Scottsdale



Trail ratings based on change in elevation from trailhead to the highest point, as well as City of Scottsdale's staff experience

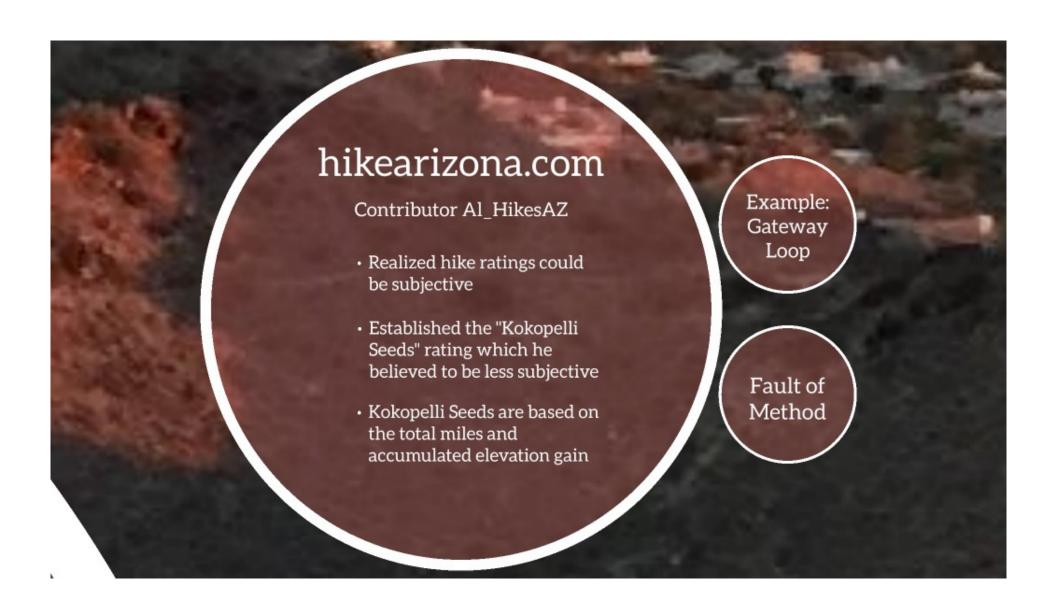


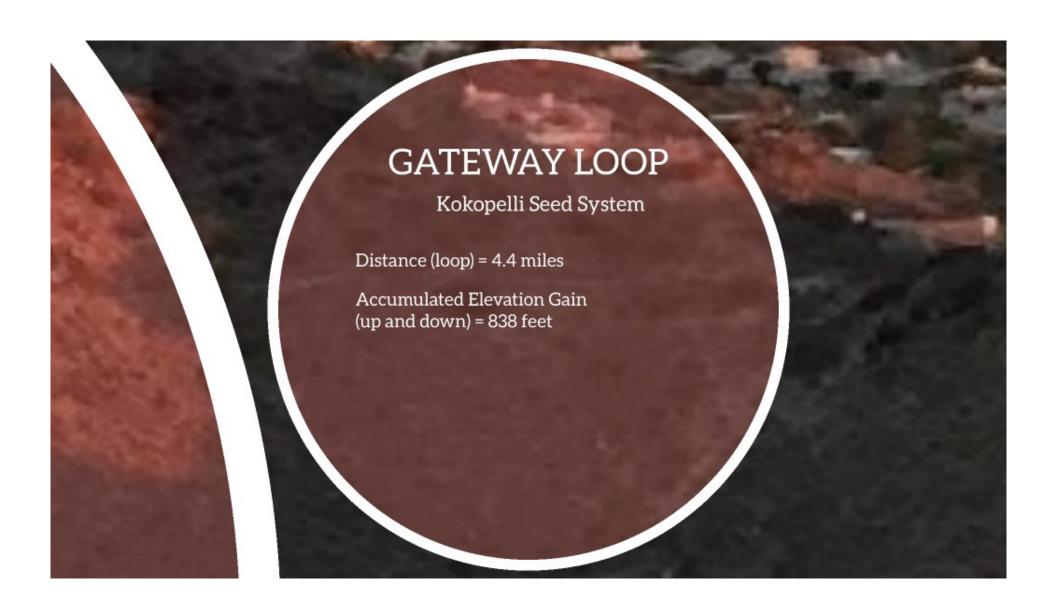


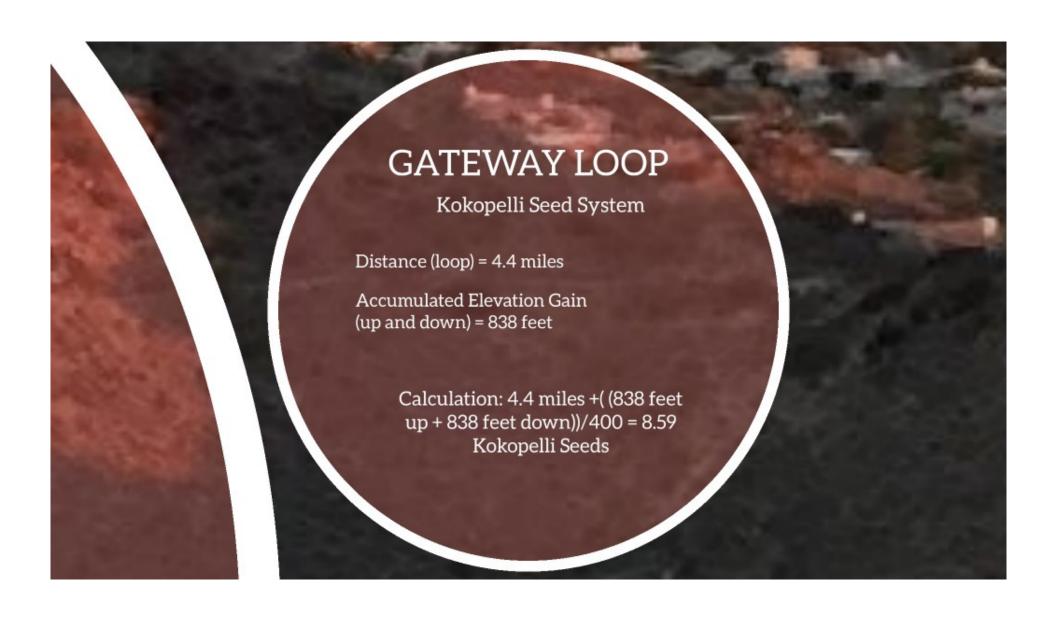




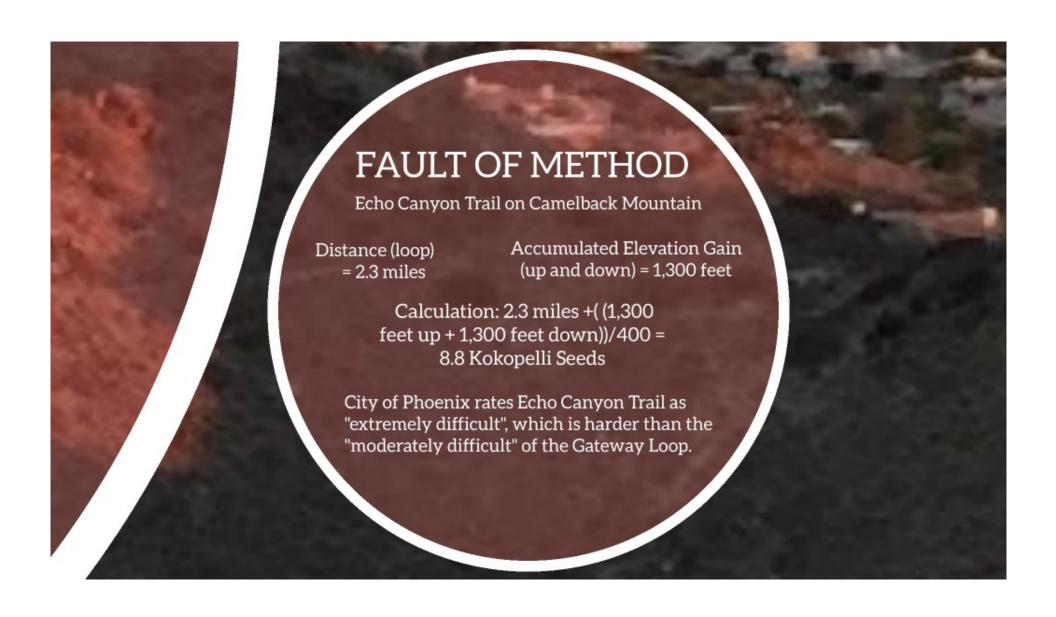


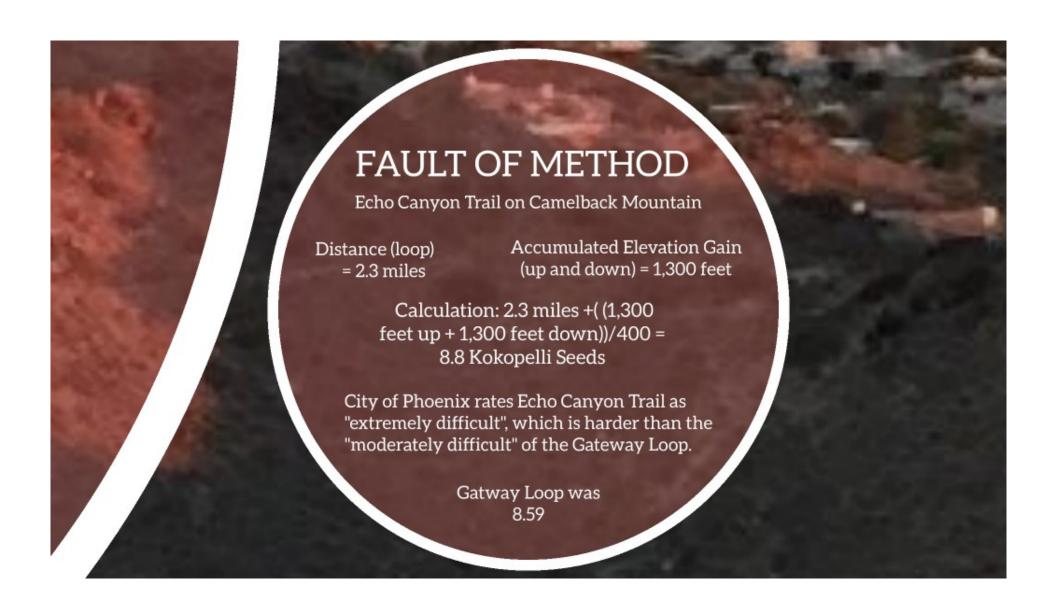


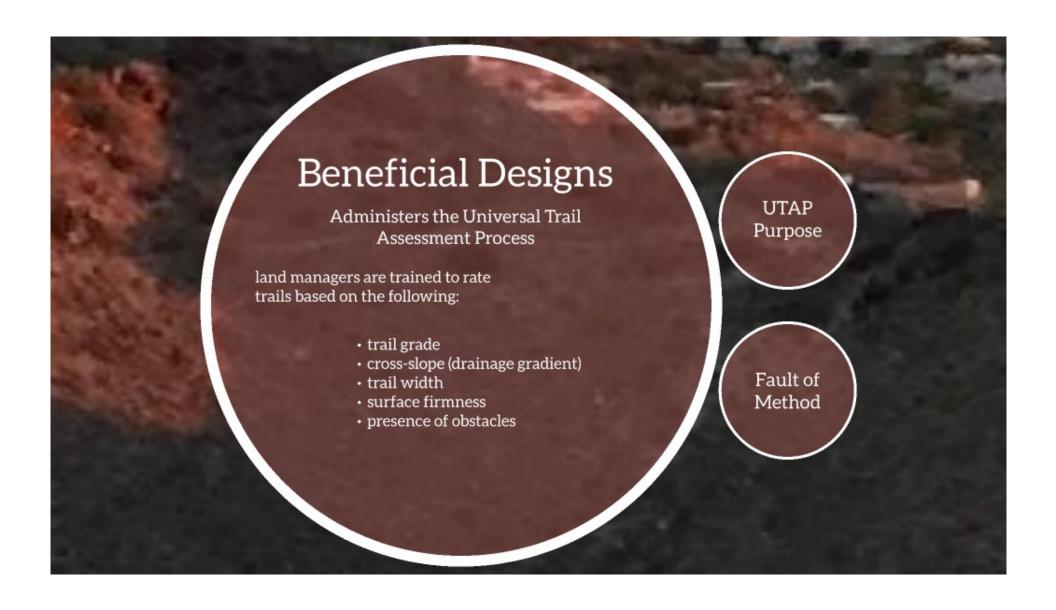




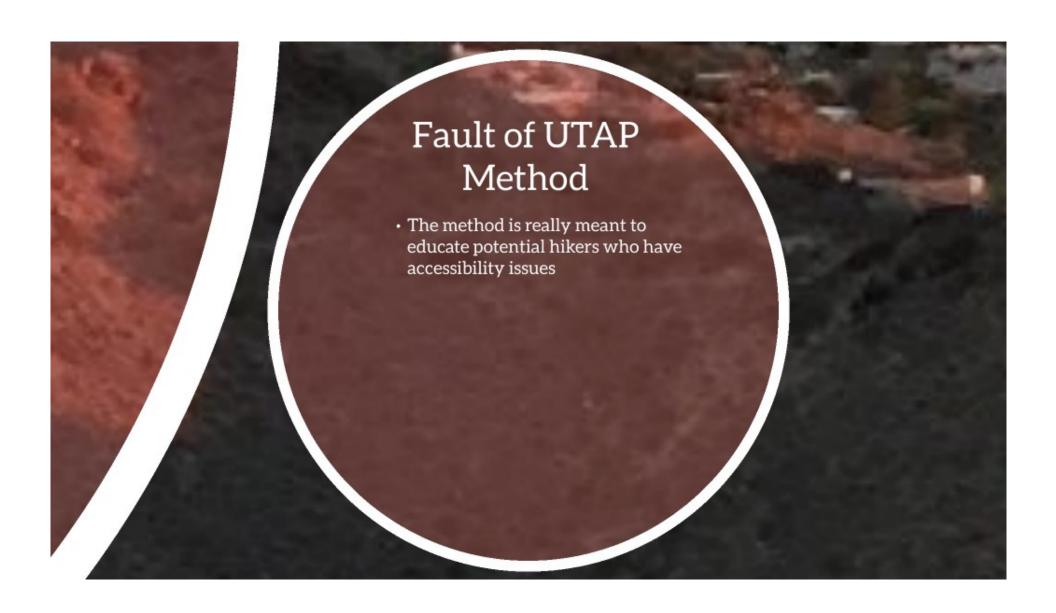




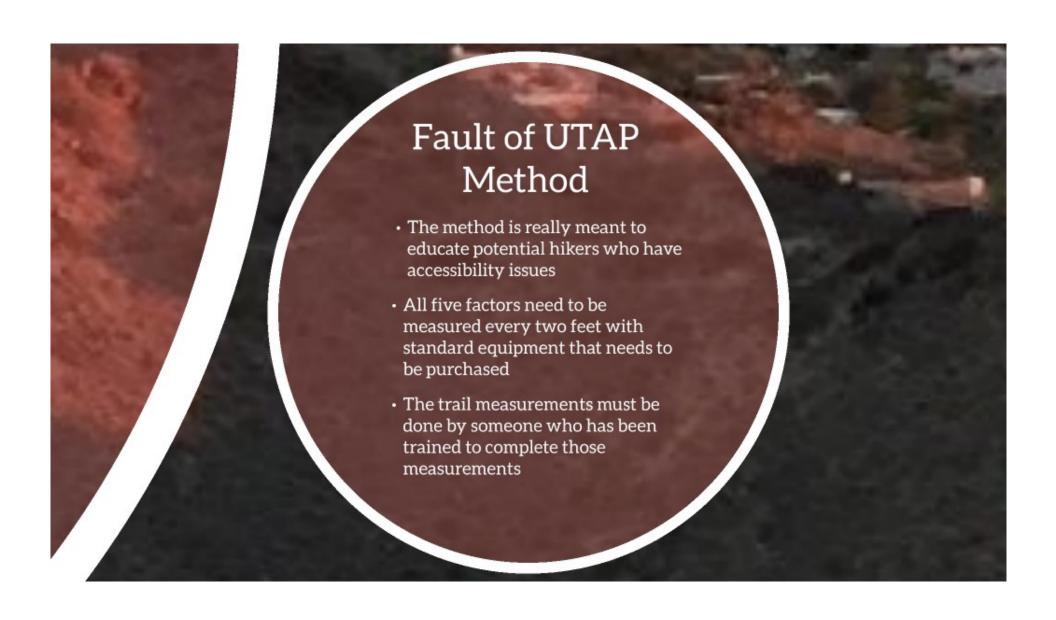


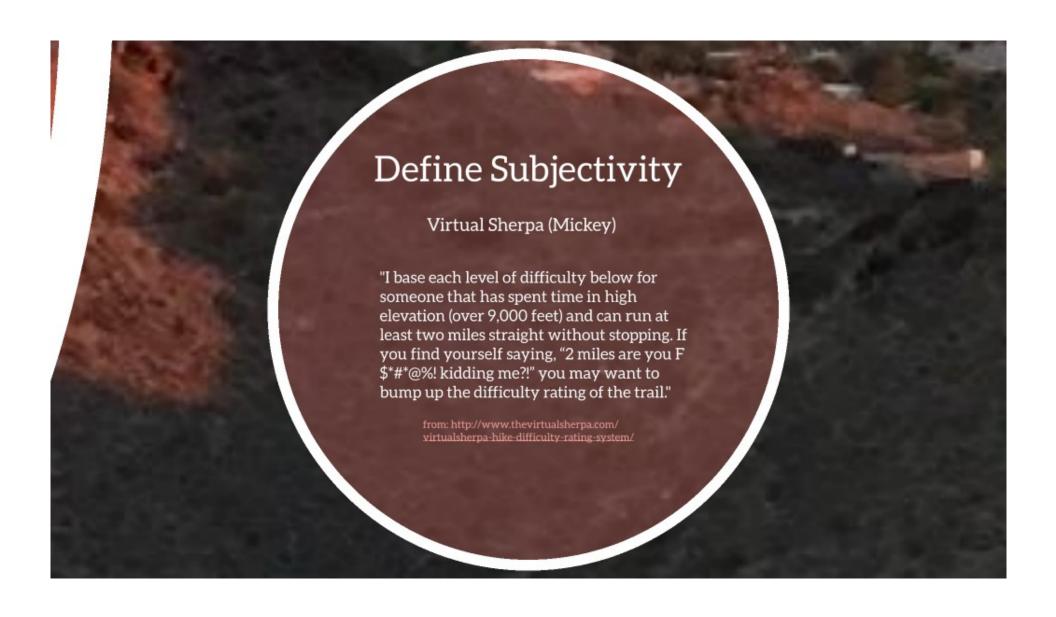








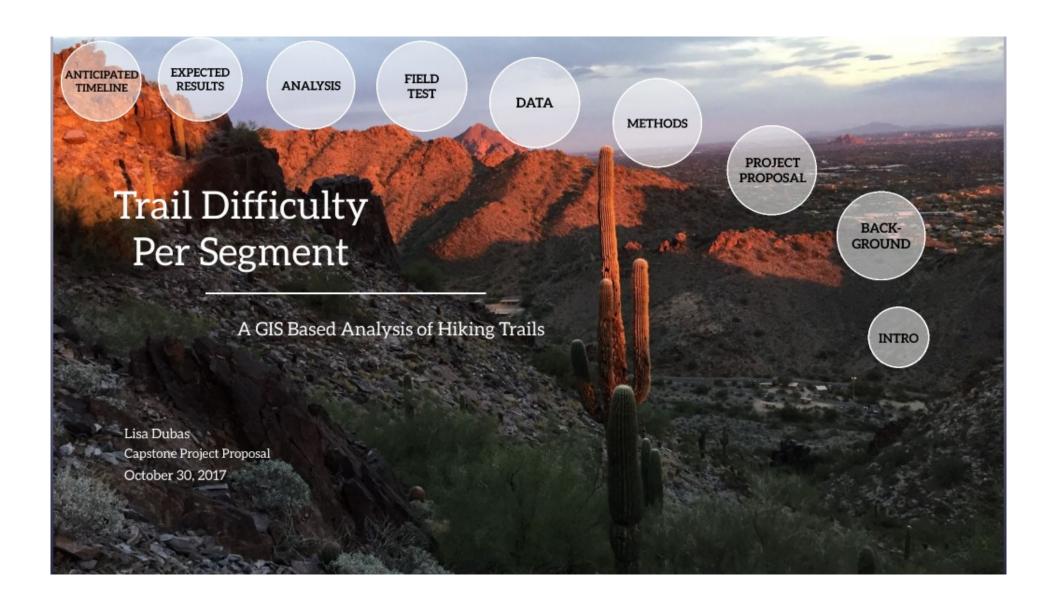






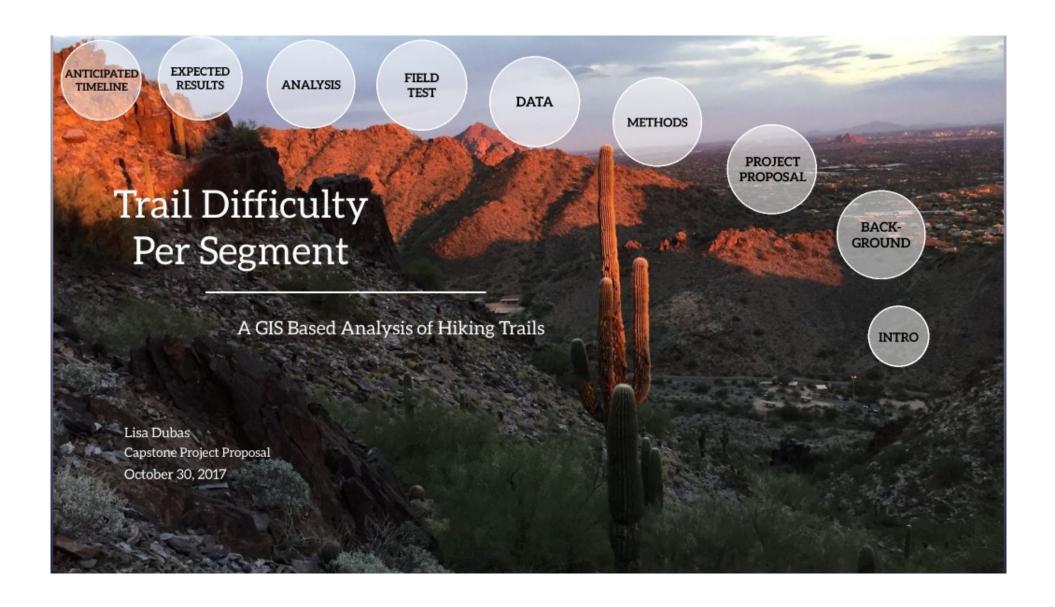


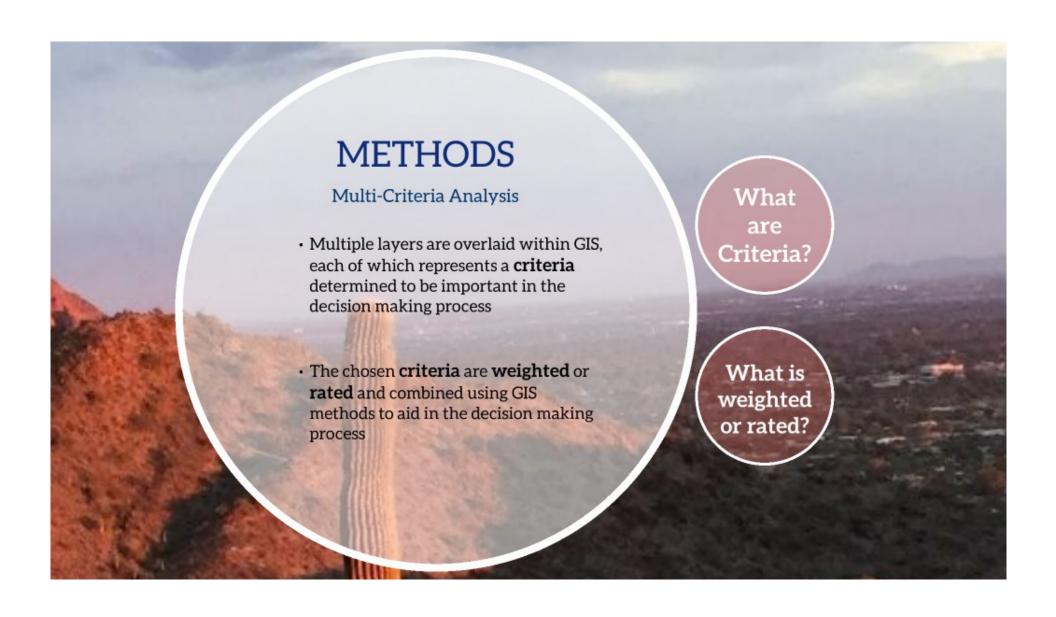








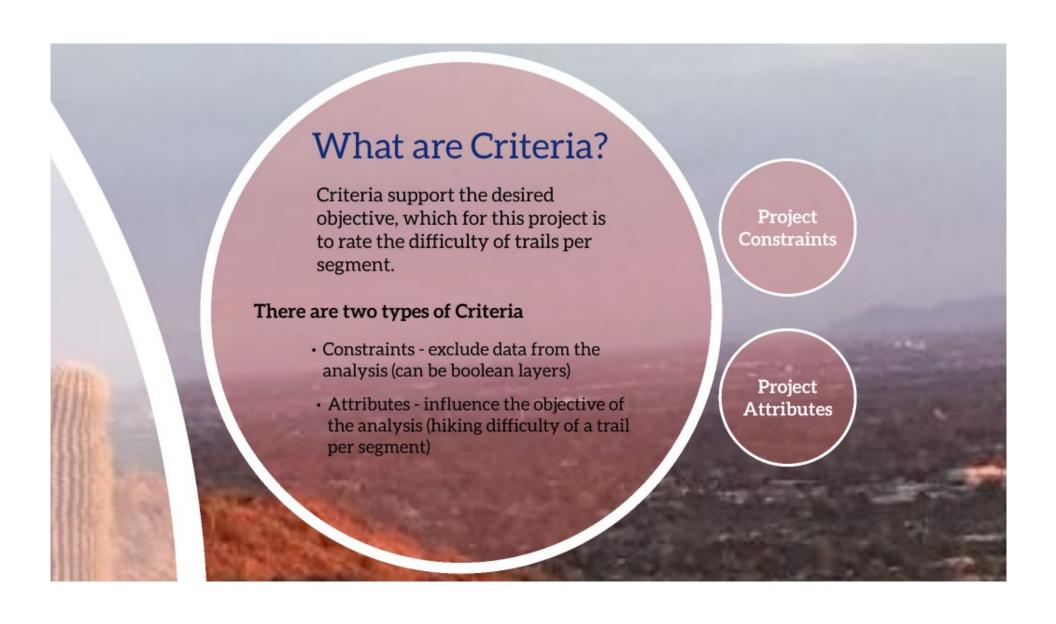












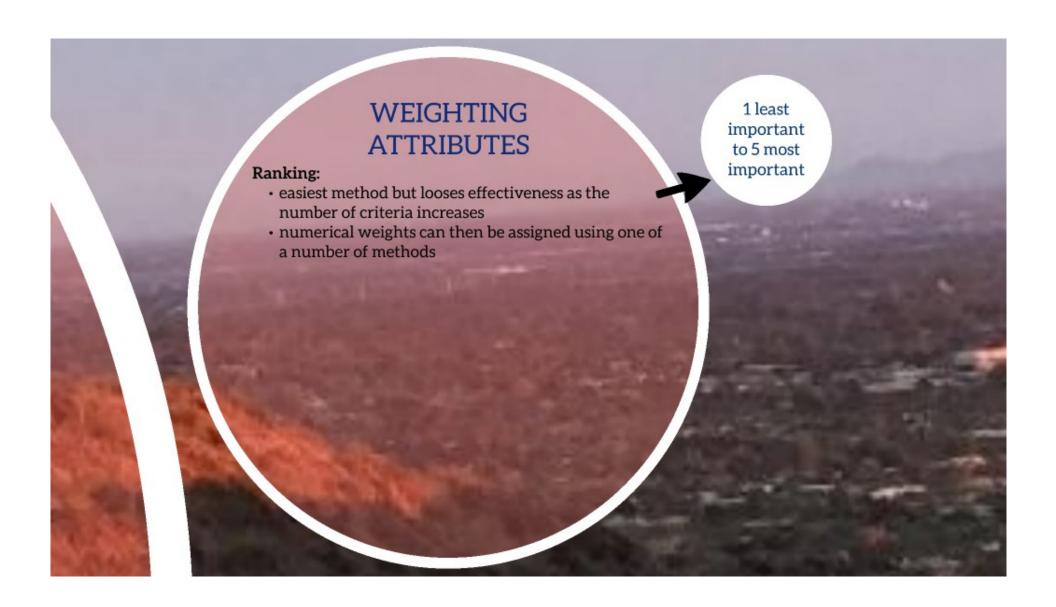




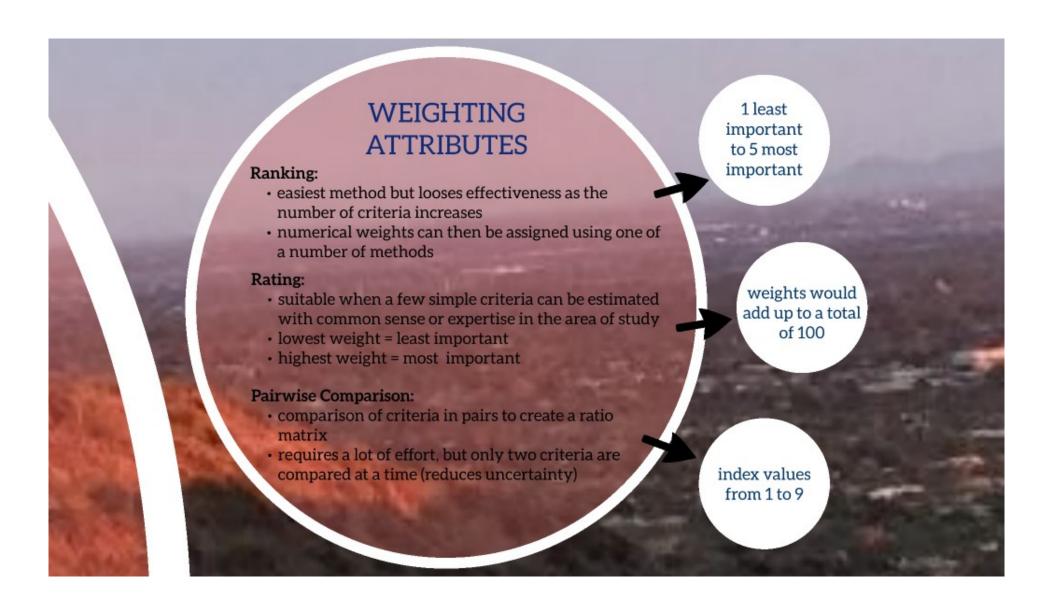








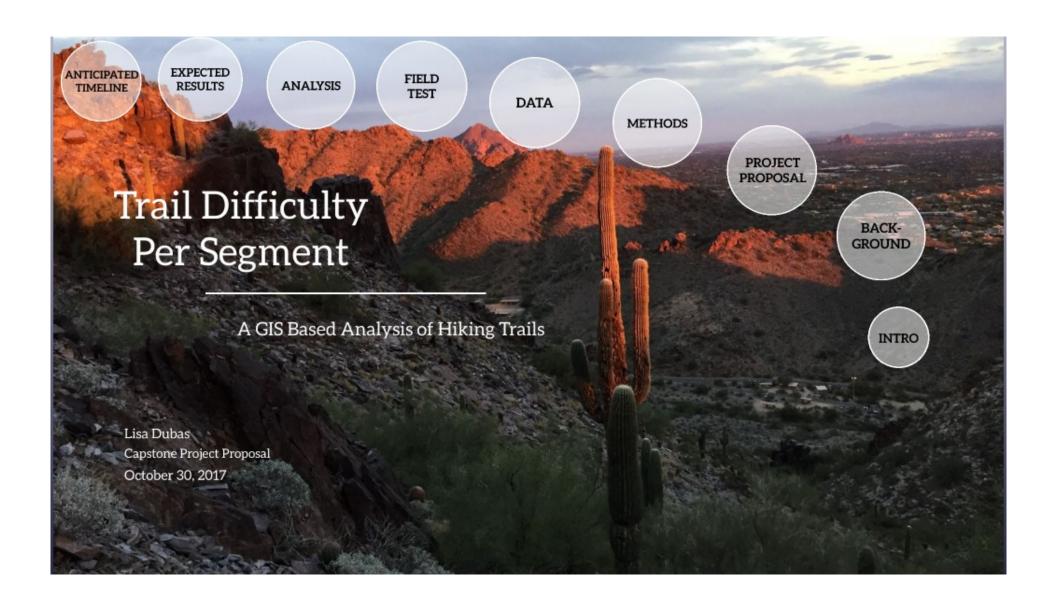


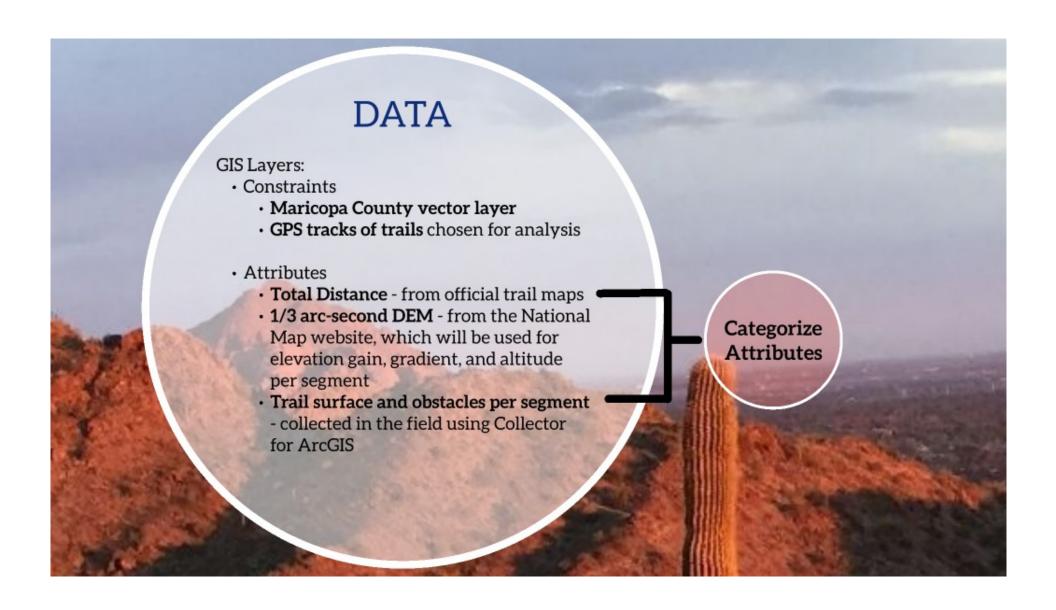
















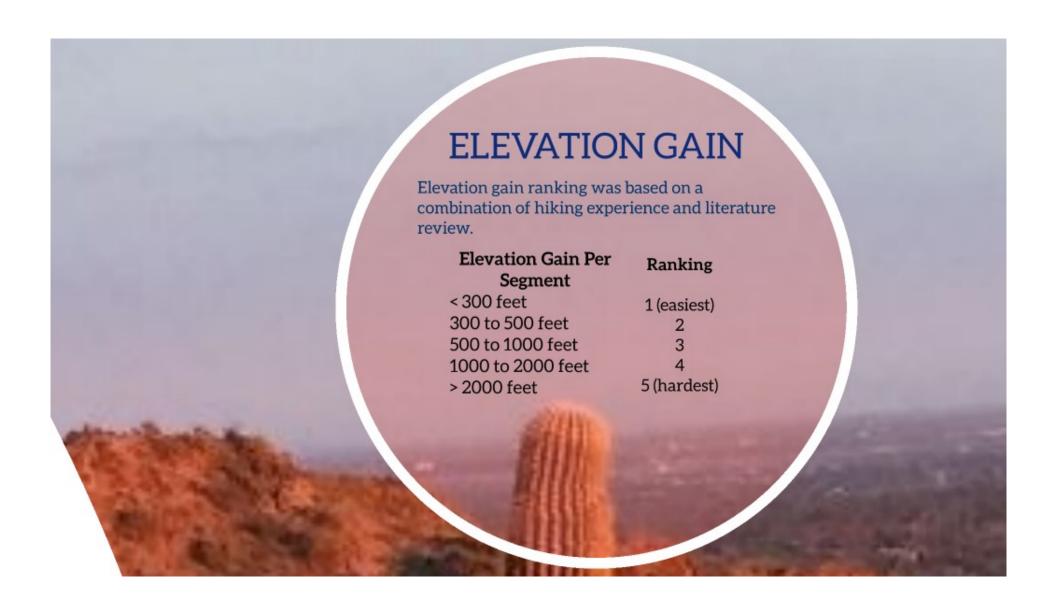


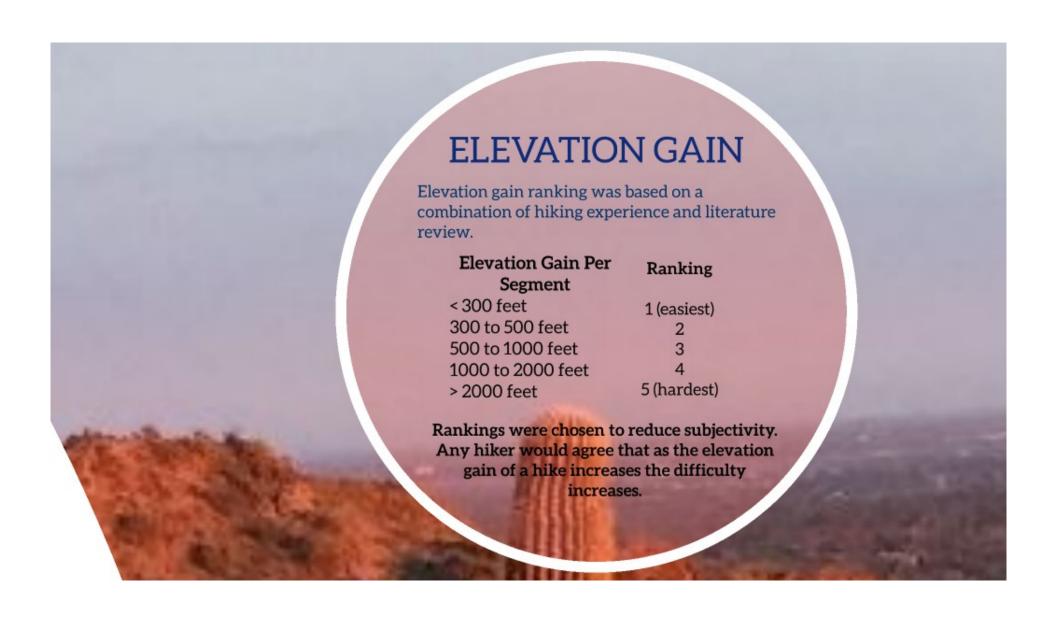


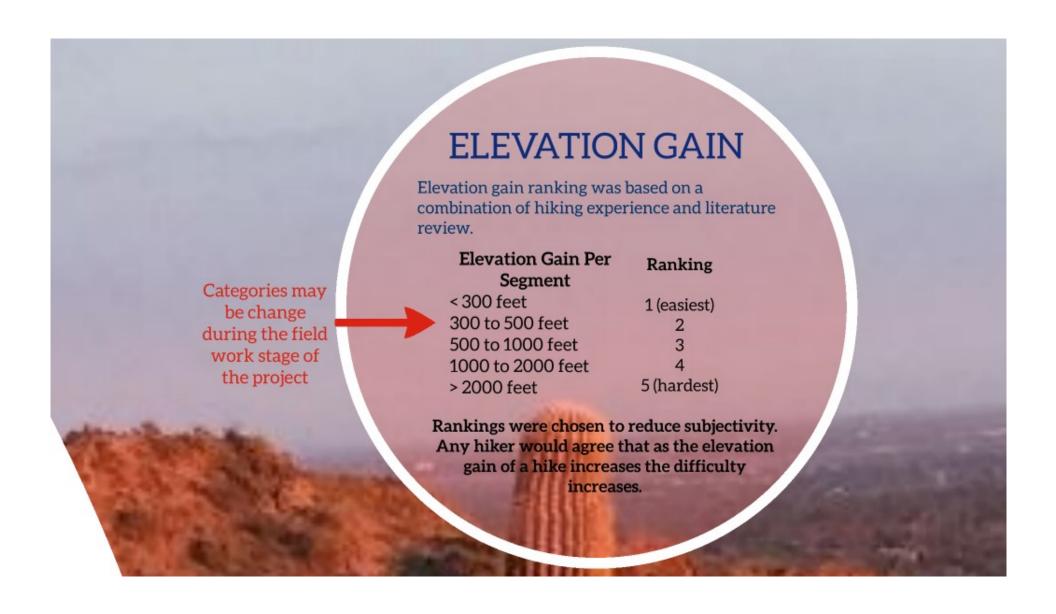
The basis of 5 categories for the project was chosen to match a chart of oxygen levels at altitude on the Center for Wilderness web page

	Altitude Breaks	Ranking
	Low Altitude - 0 to 2,000 ft amsl	1 (easiest)
	Medium Altitude - 3,000 to 7,000 ft amsl	2
	High Altitude - 8,000 to 12,000 ft amsl	3
	Very High Altitude - 13,000 to 17,000 ft amsl	4
	Extreme Altitude - 18,000 to 25,000 ft amsl	5 (hardest)
q	Ultra Altitude - 26,000 to 29,000 ft amsl	Not
		Included *

* No point in North America is higher than Extreme Altitude









Gradient ranking was based on a literature review, which included the International Mountain Biking Association (IMBA).

Gradient per Segment < 5 % Between 5 % and 10 % Between 10 % and 15 % Between 15 % and 20 % > 20 % Ranking 1 (easiest) 2 4 5 (hardest)

Accessible trails have a gradient of less than 5%, and the IMBA does not include gradients between 15% and 20% so that was added to the ranking for this project.



Gradient ranking was based on a literature review, which included the International Mountain Biking Association (IMBA).

Gradient per Segment

< 5 % 1 (easiest)

Between 5 % and 10 % 2

Between 10 % and 15 % 3

Between 15 % and 20 % 4

> 20 % 5 (hardest)

Accessible trails have a gradient of less than 5%, and the IMBA does not include gradients between 15% and 20% so that was added to the ranking for this project.

Rankings were chosen to reduce subjectivity. Any hiker would agree that as the gradient of a hike increases the difficulty increases.

Ranking





Distance ranking was based on a combination of hiking experience and literature review. It was assumed that > 10 miles may be done more as a backpack trip than a day hike.

Distance (Total)	Ranking
< 3 miles	1 (easiest)
3 to 6 miles	2
6 to 8 miles	3
8 to 10 miles	4
> 10 miles	5 (hardest)

The Sierra Club ratings and personal experience influenced the categories for total distance.

Even though all hikers
would agree that as distance
increases difficulty
increases, there would be no
agreement between hikers
over break points for
rankings.



Obstacles ranking was based on a combination of hiking experience and literature review.

Obstacles per Segment	Ranking
None	1 (easiest)
Rocks/Steps/Obstacles < 4" high	2
Between 4" and 8" high	3
between 8" and 15" high	4
> 15" high	5 (hardest)

Maricopa County and City of Phoenix obstacles were categorized as 2 ", 8 ", and 12 ", while the International Mountain Biking Association and the Hiking Project (REI) classified the hardest hikes as having 15 " obstacles.



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Obstacles per Segment
None
Rocks/Steps/Obstacles < 4" high
Between 4" and 8" high
between 8" and 15" high
> 15" high

Ranking
1 (easiest)
2
3
4
5 (hardest)

Maricopa County and City of Phoenix obstacles were categorized as 2 ", 8 ", and 12 ", while the International Mountain Biking Association and the Hiking Project (REI) classified the hardest hikes as having 15 " obstacles.

Obstacles per segment will be collected in the field using Collector for ArcGIS and a tape measure.



Trail surface is the most subjective attribute because every hiker will find something harder than someone else.

Cobble Covered Trail (>2.5")

5 (hardest)

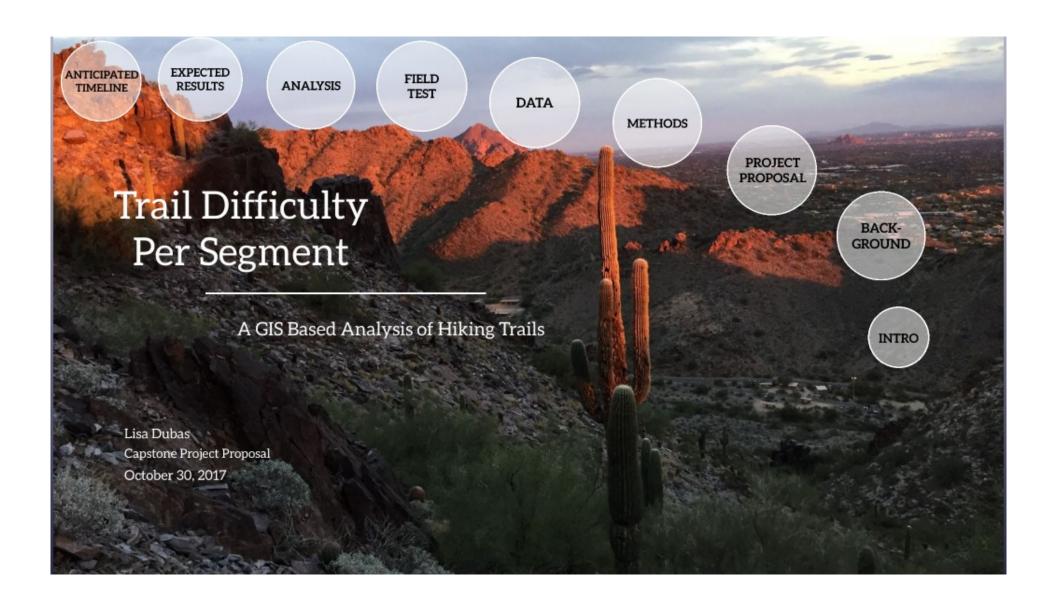


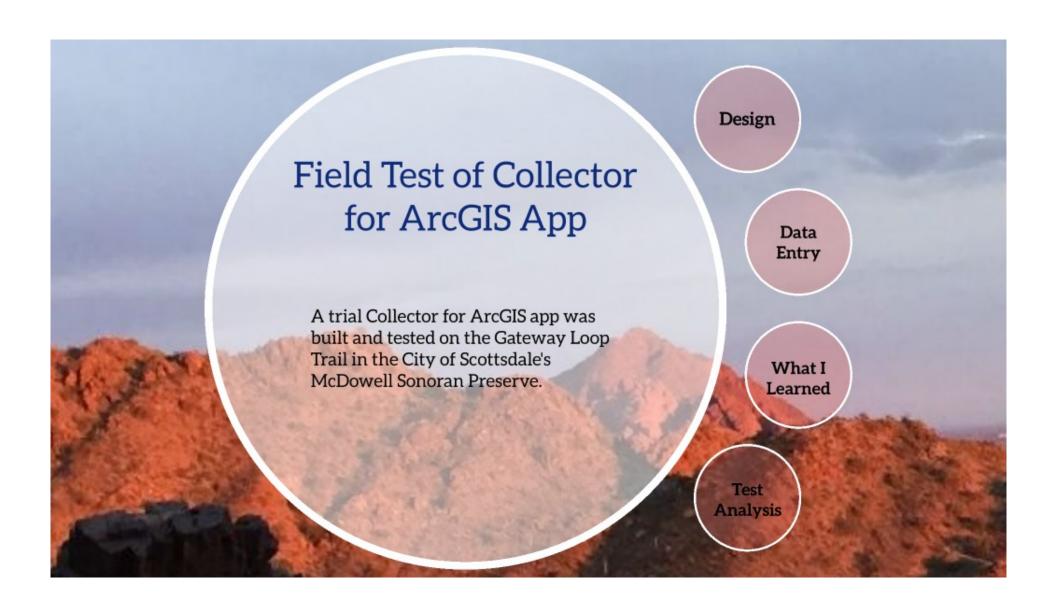
Categories in this attribute were entirely personal experience and therefore very subjective. The cobble category was created with river hiking in mind, which I feel is the most difficult even though the hike itself is flat.

Trail Surface Per Segment	Ranking
Flat and/or Paved	1 (easiest)
Mostly dirt, may include rocks and	2
cobbles (typical AZ trail)	100
Solid Rock Trail	3
Gravel Covered Trail (up to 2.5")	4
Cobble Covered Trail (>2.5")	5 (hardest)

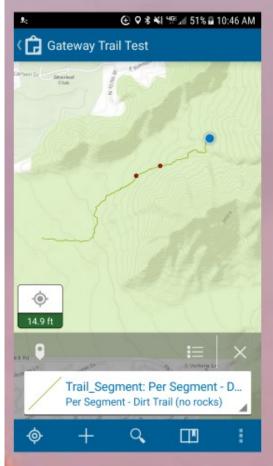
Trail surface per segment will be collected in the field using Collector for ArcGIS.

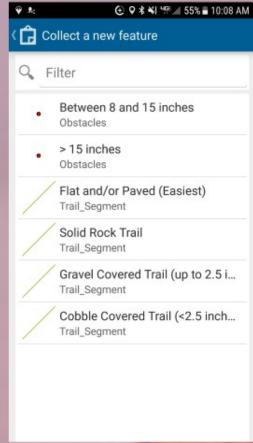
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TEST COLLECTOR FOR ARCGIS APP

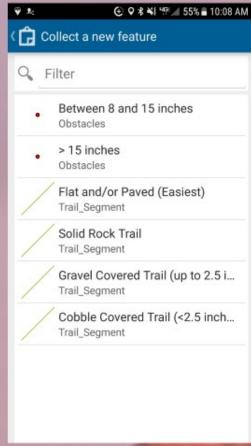




The test app gave the user the option to select the surface type and the obstacles encountered during the hike.

TEST COLLECTOR FOR ARCGIS APP

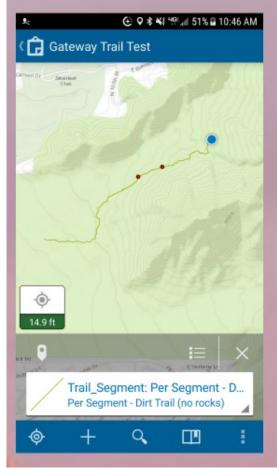


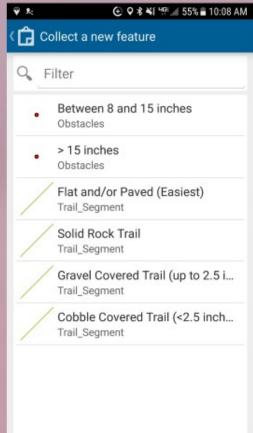


The test app gave the user the option to select the surface type and the obstacles encountered during the hike.

The choices for surface type and obstacles encountered were the 5 criteria for each of the two attributes.

TEST COLLECTOR FOR ARCGIS APP



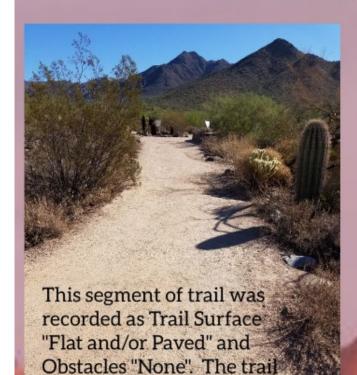


The test app gave the user the option to select the surface type and the obstacles encountered during the hike.

The choices for surface type and obstacles encountered were the 5 criteria for each of the two attributes.

The option to add points that represented obstacles between 8 and 15" and > 15" was also included for the test.

DATA ENTRY WITHIN APP



is accessible according to

the City of Scottsdale.

The Collector for ArcGIS app enables a user to add, in real time, point locations, or stream a vector polyline as the person in the field walks.

DATA ENTRY WITHIN APP



The Collector for ArcGIS app enables a user to add, in real time, point locations, or stream a vector polyline as the person in the field walks.

At the beginning of the trail I started streaming (accessible portion).

This segment of trail was recorded as Trail Surface "Flat and/or Paved" and Obstacles "None". The trail is accessible according to the City of Scottsdale.

DATA ENTRY WITHIN APP

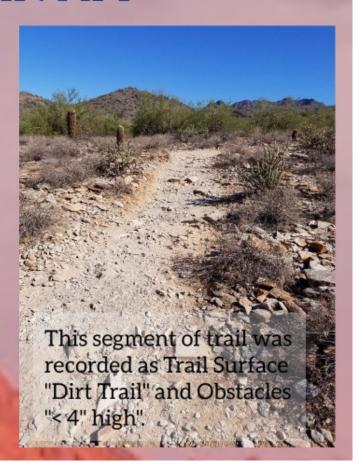


The Collector for ArcGIS app enables a user to add, in real time, point locations, or stream a vector polyline as the person in the field walks.

At the beginning of the trail I started streaming (accessible portion).

when I reached an area where the surface and/or obstacles changed I stopped streaming that polyline (which saves the line).

The process started again on the next segment.





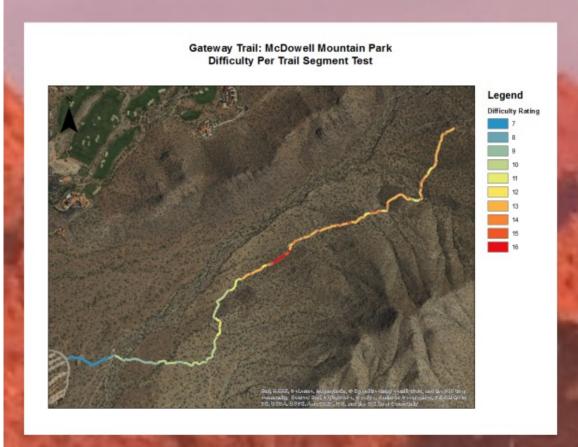


- Initially my second category was "Dirt Trail", which I changed to "Mostly dirt, may include rocks and cobbles (typical Arizona trail)" because much of the trail was rocky, but not enough to be considered an obstacle to the hike.
- My obstacle categories were good and only two places had an obstacle higher than 8", which I tested adding as point locations. No changes were needed to the obstacle categories I had chosen prior to the test.

WHAT I LEARNED WITH THE TEST

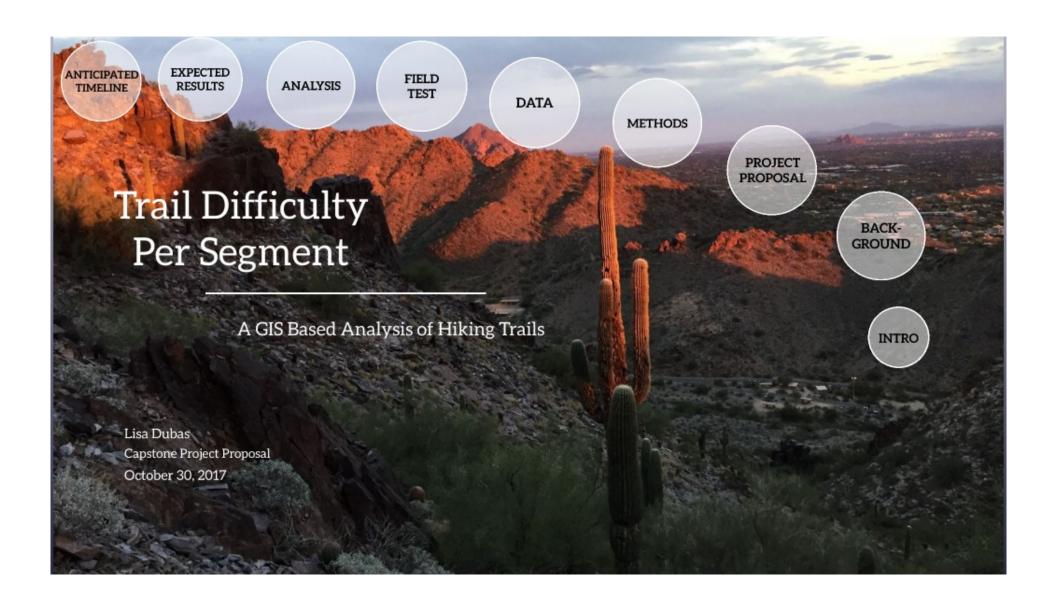
- Initially my second category was "Dirt Trail", which I changed to "Mostly dirt, may include rocks and cobbles (typical Arizona trail)" because much of the trail was rocky, but not enough to be considered an obstacle to the hike.
- My obstacle categories were good and only two places had an obstacle higher than 8", which I tested adding as point locations. No changes were needed to the obstacle categories I had chosen prior to the test.
- My plan had been to do the whole Gateway Loop trail during the test, but I lost reception and the app would not record data. I have since tested streaming in the offline mode and it does work. Offline downloads the dataset to your device, and when work is completed the offline dataset can be synced to the online dataset.

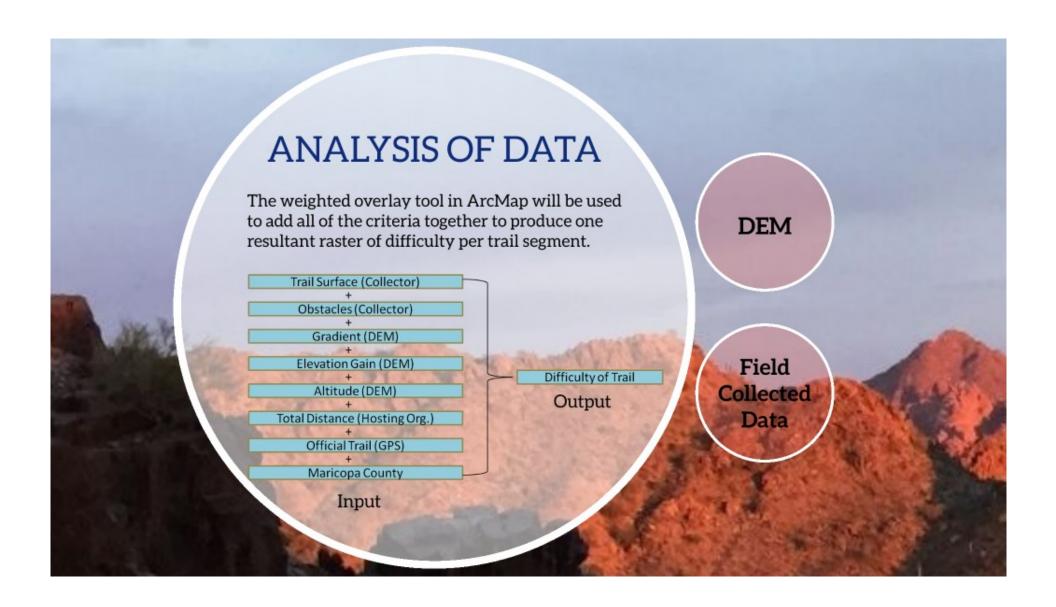
TEST ANALYSIS

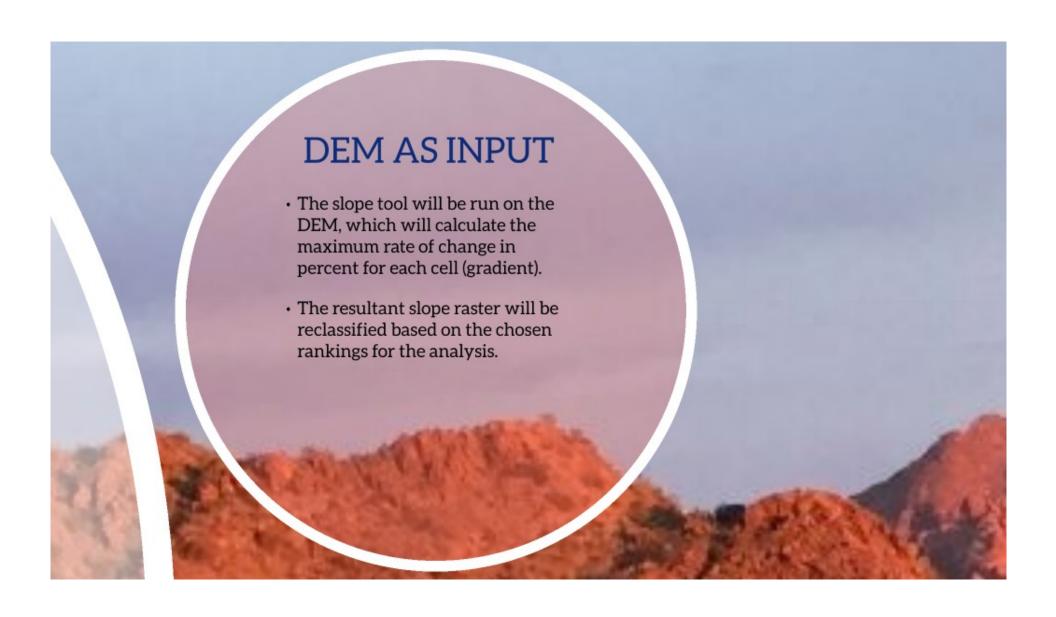


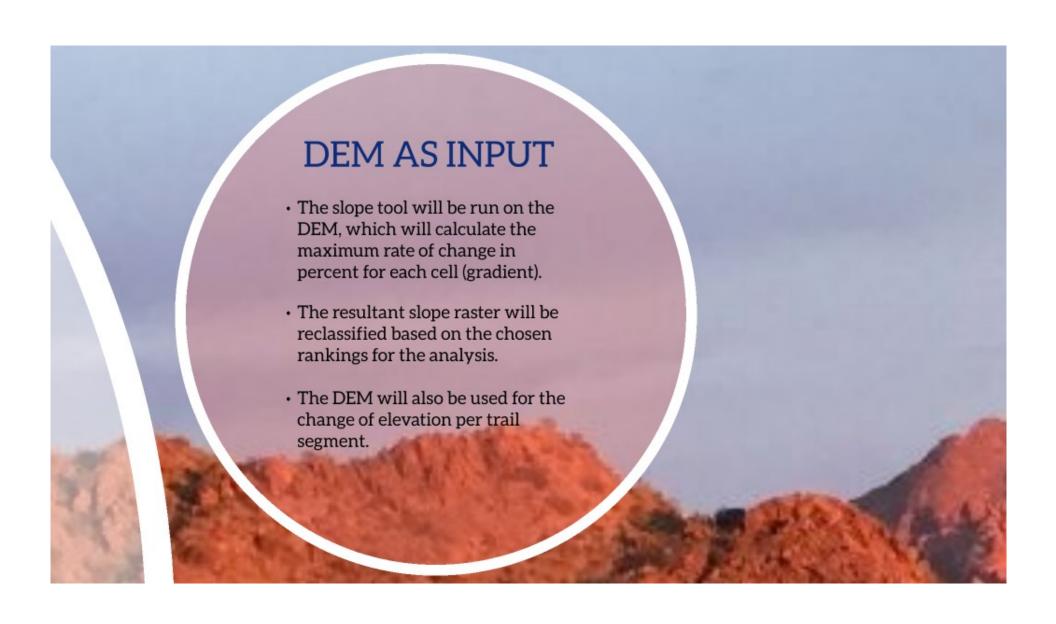
An analysis was done on the data in ArcGIS to investigate the assignment of data to the trail per segment.

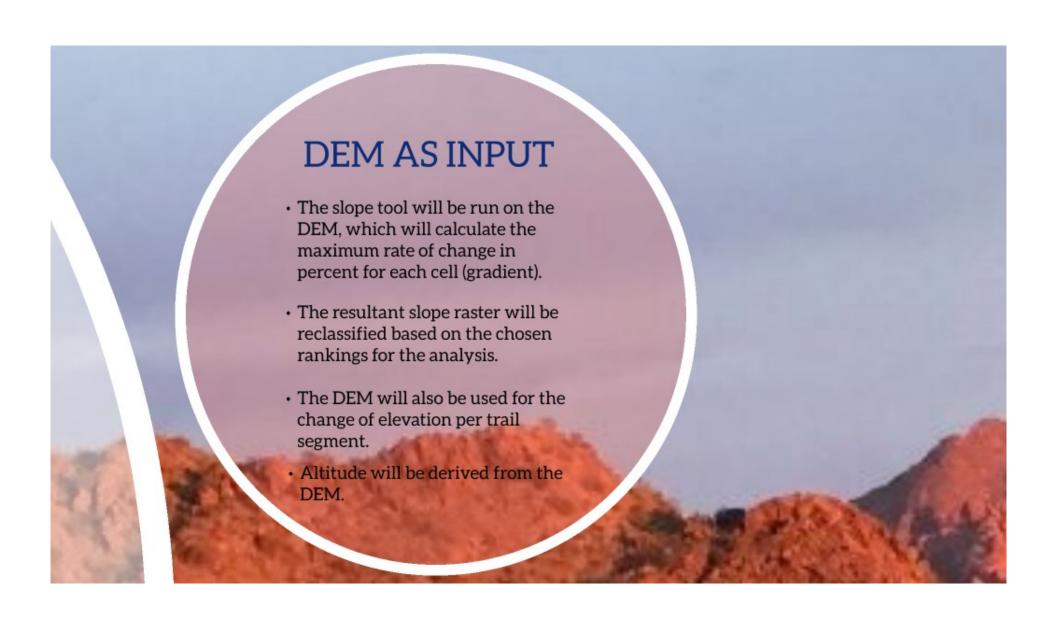
A final process was not established, but the test indicated the analysis process would be successful in defining hiking difficulty per segment visually for hikers.

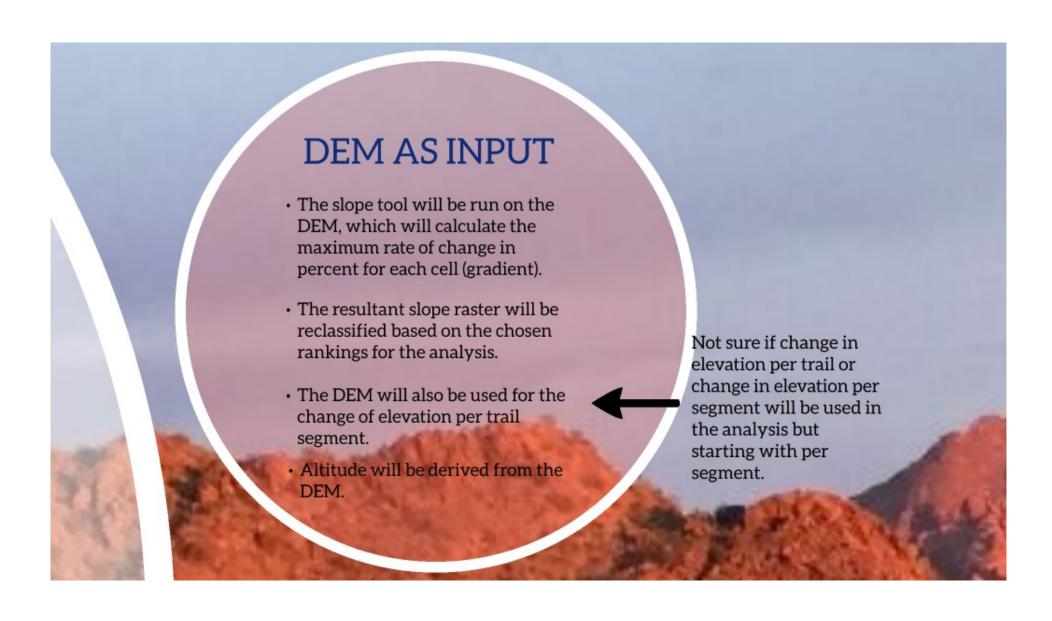


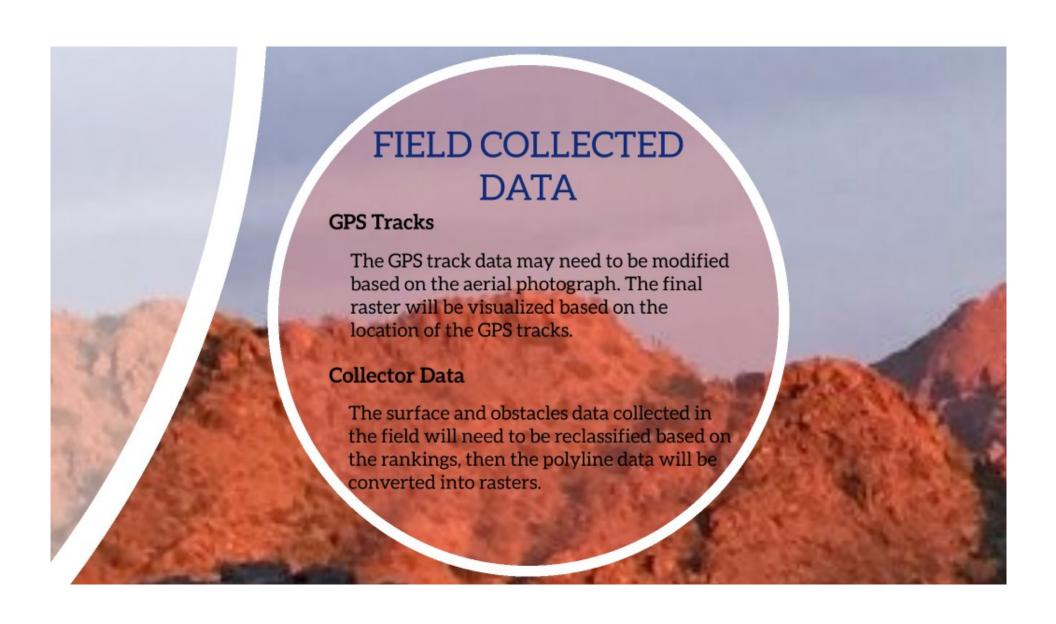


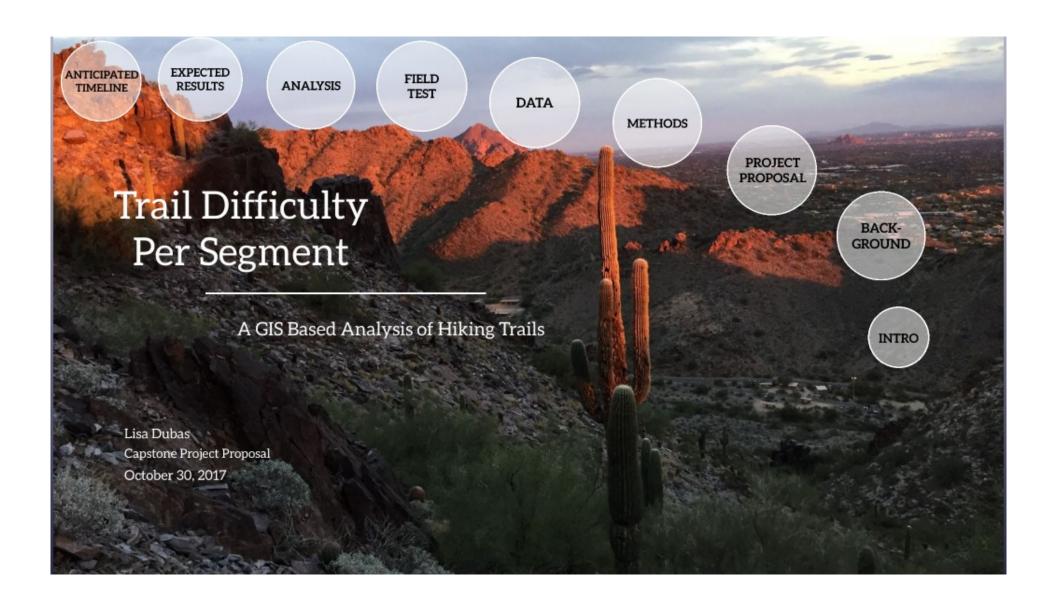






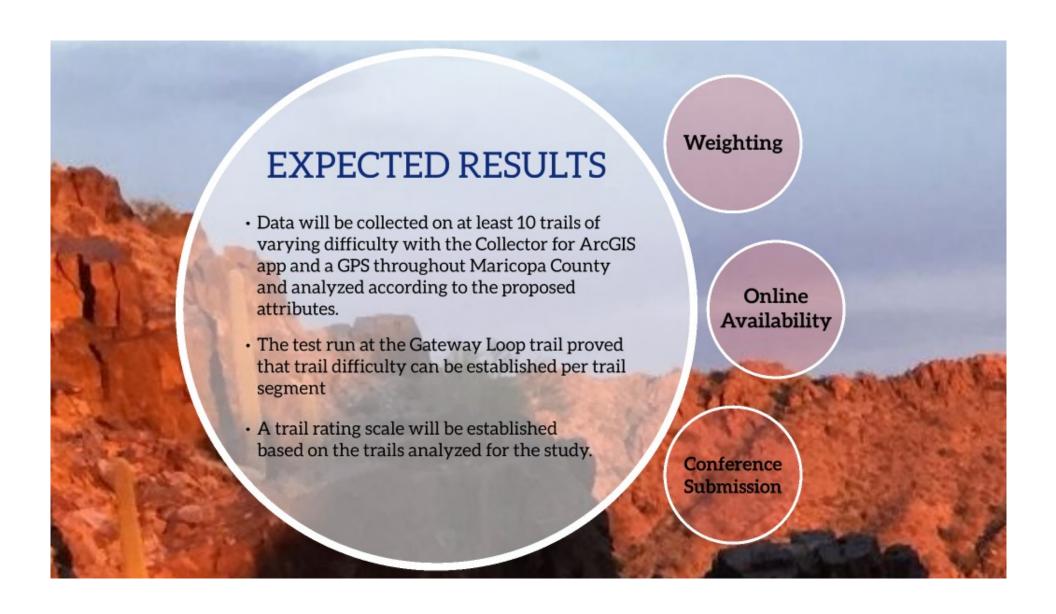


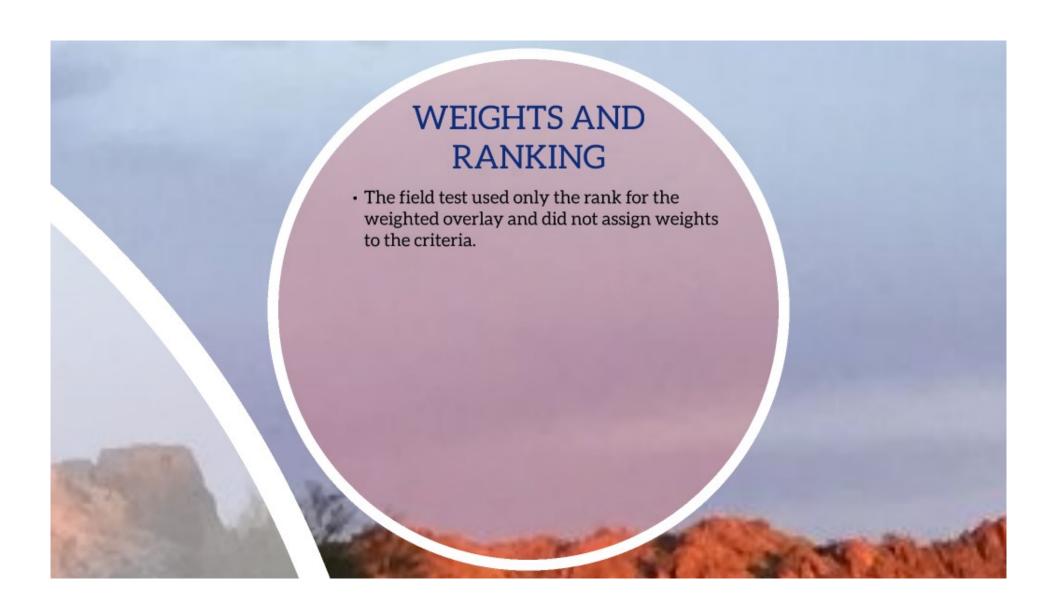


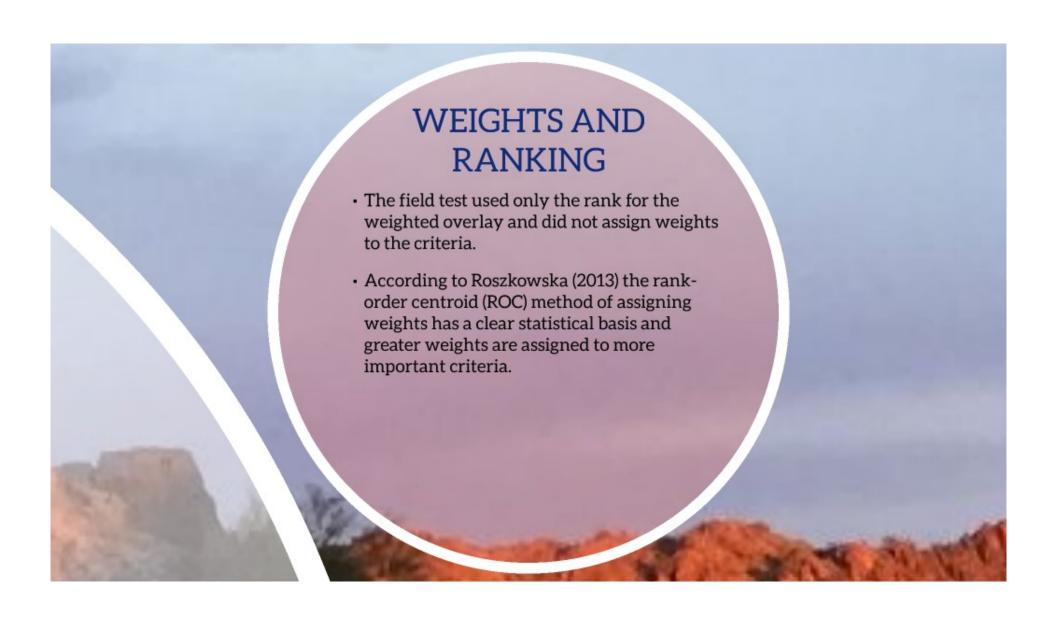




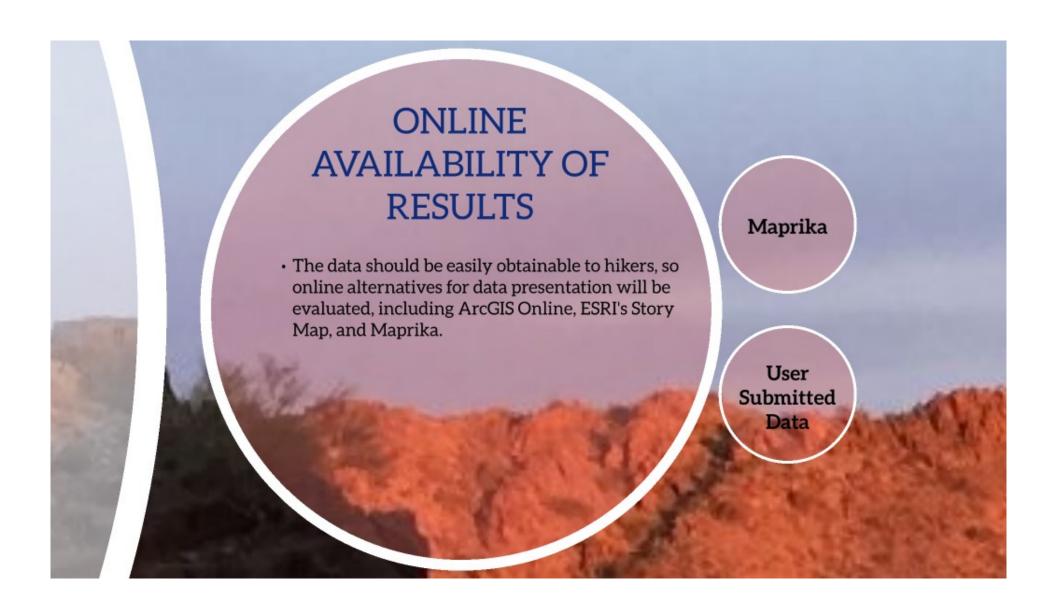


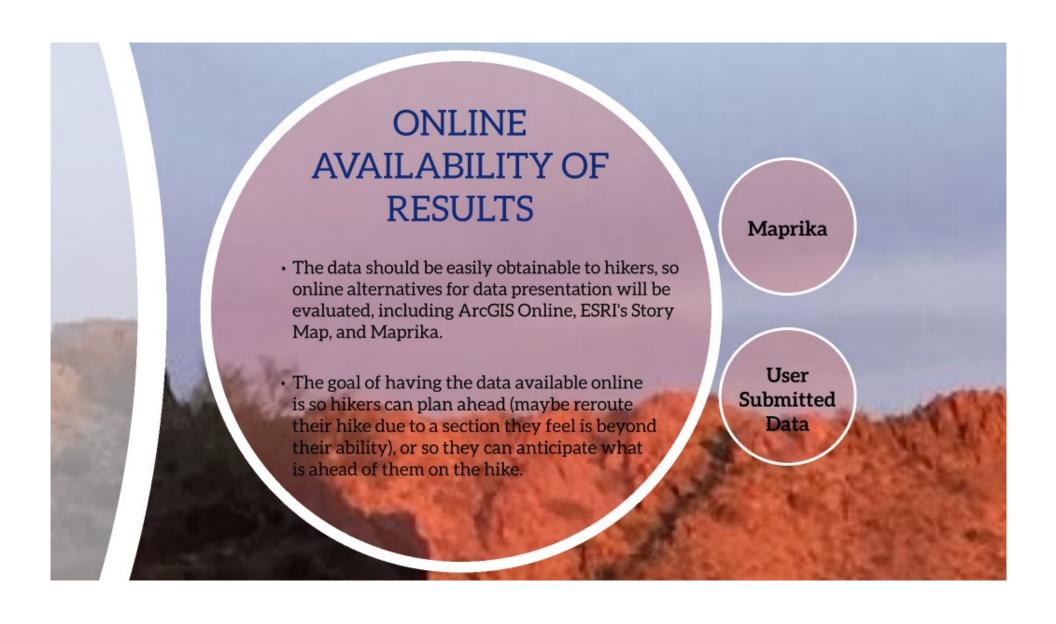










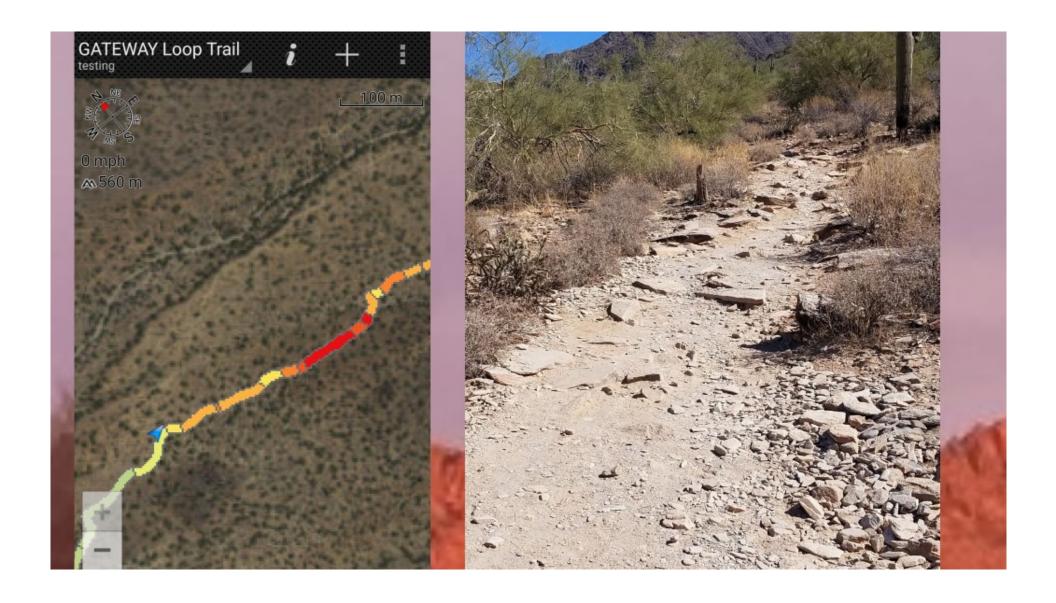


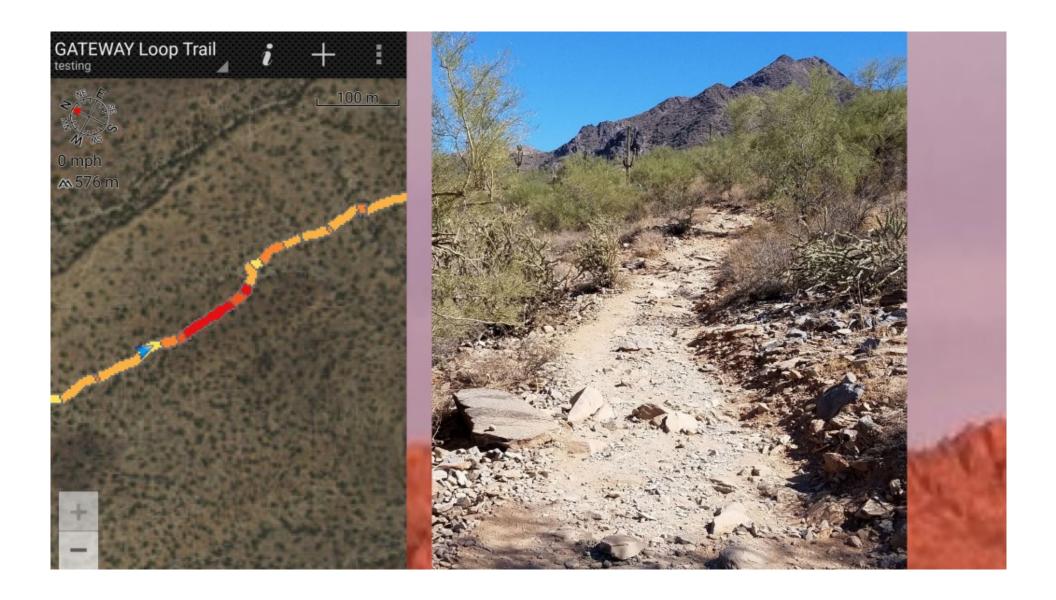
MAPRIKA

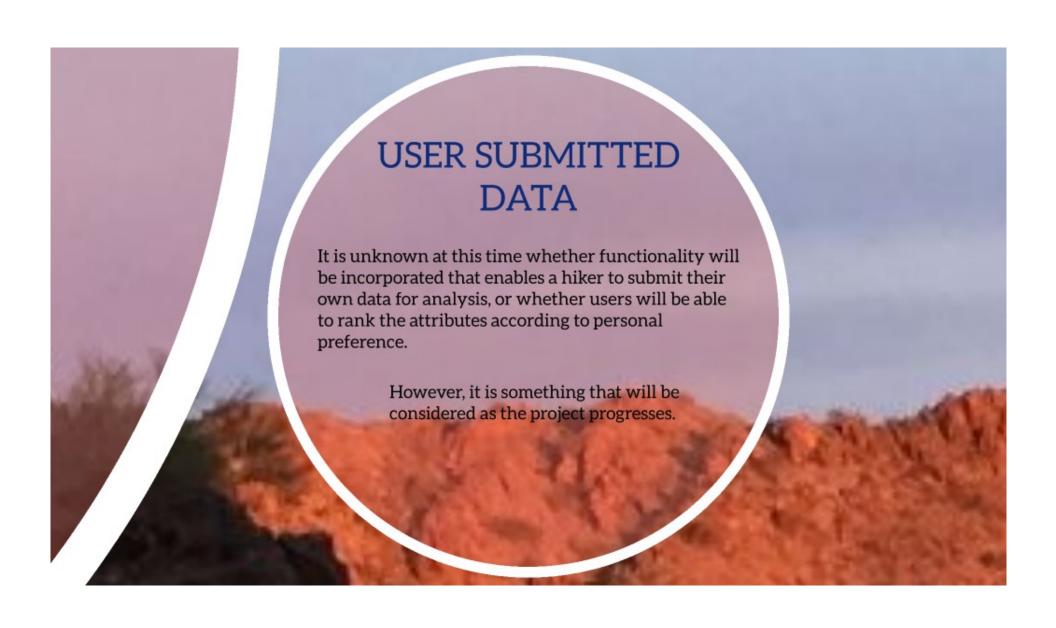
Maprika is an app for your phone that allows the user to turn any image into a GPS-enabled map.

The user uploads a photo of the map they want to use, and then through an "anchor" process (georectifying) positions that image relative to shared points on an aerial map to reproject the image into real world coordinates.

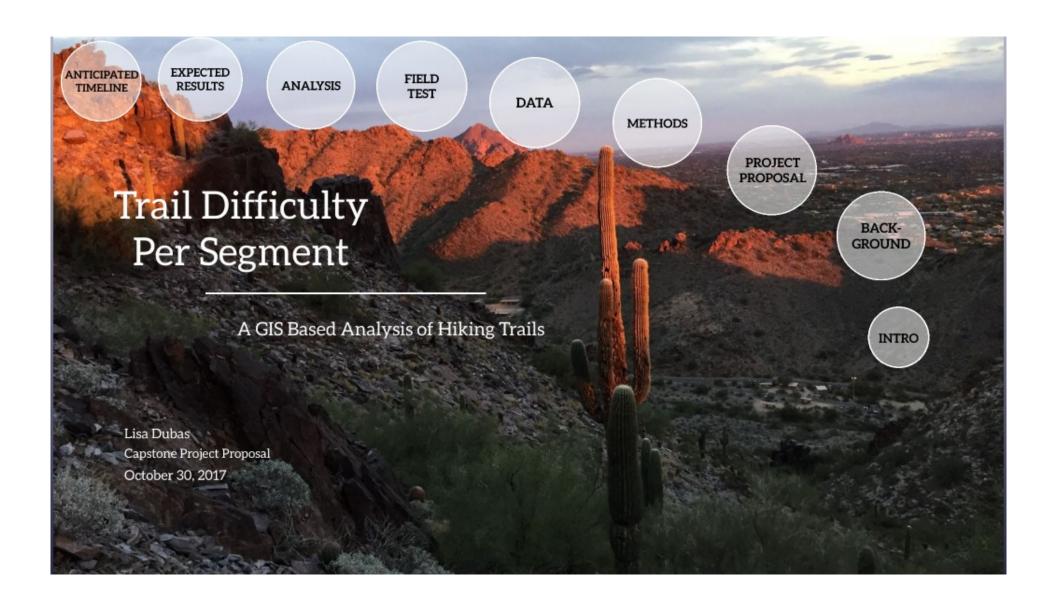


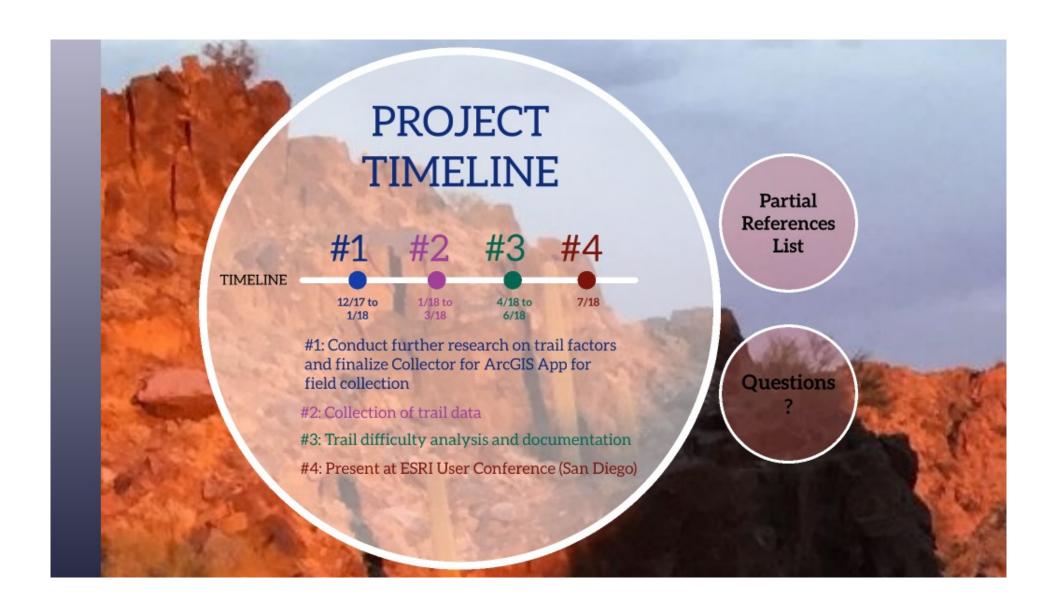












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